SAVETHE DATE!



The first biennial was held in the city of Lund in 2006. During the subsequent years the biennial established itself as an important meeting point for the performing arts for a young audience.

Bibu is now the most important meeting place in Sweden for professional performing arts for a young audience.

Since 2014 the biennial is held in the city of Helsingborg, on the western coast of Skåne.







- 6 days
- 25 Swedish and international productions 150 performances
- 15 workshops, 60 seminars, discussions and talks
- ASSITEJ Artistic Encounters, network meetings, professional exchange programme, Next Generation
- other events: speed-dating, city walks,, live podcast, opening and closing ceremonies
- 1 200 Swedish and international participants
- 3 000 school and family audiences





The theme for Artistic Gathering 2022 is based on **United Nations 17 Global Goals for sustainable development**

How can we jointly find a way to embrace the Global Goals?

Using the watchword "Leave no one behind", we will examine how we in the performing arts field can be part of a social, financial and environmental change





Bibu/AAG 2022 welcomes innovative international performances that are visioned, produced and creatively led by Indigenous Performing Artists

We want to create an international platform thus drawing attention to the breadth of contemporary Indigenous performances — with works spanning from theater, dance, storytelling/ storysong and multidisciplinary performance art with a combination of both cultural and contemporary artistic expressions.





For the 2020 Next Generation Residency we plan to work with "placemaking" as a theme.

Placemaking is a multi-faceted approach to the planning, design and management of public spaces. How can cultural activities contribute to sustainable and inclusive cities?









ASSITEJ Magazine

- Digital
- Reflecting on sustainability versus artistic practice
- Published continuously from November 2021
- A living document being part of our common consciousness and discussion



